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Roll No.

322673(33)

B. E. (Sixth Semester) Examination, April-May 2020

(New Scheme)

(CSE Branch)

(Professional Elective-I)

MULTIMEDIA and VIRTUAL REALITY

Time Allowed: Three hours

Maximum Marks: 80

Minimum Pass Marks: 28

Note: Attempt all questions. Part (a) is compulsory of each unit. Attempt any two parts from (b), (c) & (d) of each unit.

DEM Unit-I state if word malays

- 1. (a) Define Multimedia.
 - (b) Explain the concept of temporal media.

| | | [2] | | | [3] | |
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| | (c) | What are the applications of multimedia? Explain. | 7 | | (d) Explain MPEG-1 compression scheme. | 7 |
| | (d) | What do you mean by image recognition? How can | | | Unit-IV | |
| | | an image be recognisied? | 7 | 4. | (a) What is Optical Media? | 2 |
| | | Unit-II | | | (b) Write advantages of CD-DA technology. | 7 |
| 2. | (a) | What is the basic difference between lossless & | 2 | | (c) How data is stored in WORMS? | 7 |
| | | lossy compression? | 2 | | (d) Explain the principles of CDWO | 7 |
| | (b) | Define the term MIDI. Explain two different compo- | 7 | | (a) 2p.a u.v pv.p.ue e. e e. | |
| | | nents of a MIDI interface. | 7 | | Unit-V | |
| | (c) | Explain the basic concepts of video & animation. | 7 | 5. | (a) What is Virtual Reality? | 2 |
| | (d) | What is Authoring System? Explain various authoring | | | (b) Explain the importance of VRML programming in | |
| | | tools. | 7 | | virtual reality. | 7 |
| | | Unit-III Australia dalah basil amaranya ila banarik danis | | | (c) Explain augmented reality system. | 7 |
| 3. | | Define USB. | 2 | | (d) Write short notes on: (any two) | 7 |
| | (b) | Explain the various features of JPEG-2000. Also | | | (i) Data Globes | |
| | ` , | explain how it differ from JPEG. | 7 | | (ii) Holographic Display | |
| | (c) Explain static Huffmann encoding and dynamic | | | | (iii) Head Mounted Display | |
| | | Huffmann encoding technique. | 7 | | | |
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